



CANDICE COLBERT

Phone: (818) 632-3423

E-mail: candice@digitalartcandy.com

EXPERIENCE

2016 - 2018

Senior Artist
Art Lead
Project Manager
SPACES inc.

RESPONSIBILITIES:

- Managed a team of artists and animators for MxR/AR projects for client Microsoft
- Lead a team of artists on large scale LBE VR project
- Modeled, textured, lit, integrated, optimized assets & created VFX for VR, MxR, and AR projects

2012 - Present

Master Artist
SILHOUETTES BY
CANDICE

- Operated a small business providing hand cut silhouette portraits for parties and events
- Managed employees

2009 - 2015

Contract Artist

CLIENTS:

NICKELODEON
HOUSE OF MOVES
REAL LIFE +
PLAY NETWORK
DISNEY PARKS TV
DUNE DIGGERS GAME
RUBBER BANDITO
THE NEW THIRTY
MOVIE

RESPONSIBILITIES:

- Modeled 3D prop, low poly character & environment assets with Maya for console & mobile games
- Modeled, textured, & animated scenes with 3D Studio Max for corporate presentations
- Illustrated & drew graphics by hand for games, logos, & brochures
- Graphic designed websites, brochures, logos, & posters
- Directed & edited short subject films for commercial clients and festival releases

2004 - 2011

Senior Environment
Artist
HEAVY IRON STUDIOS

RESPONSIBILITIES:

- Modeled & textured 3D prop & environment assets for console & mobile games
- Integrated models into both proprietary & commercial game engines
- Added creative ideas to improve games & tools
- Developed new game pitches
- Lit game levels & created light kits for game characters
- Trained others, documenting processes & techniques
- Standardizing & improving pipeline
- Ported assets across different game platforms & created assets at various levels of detail

EDUCATION

BFA RISD
RHODE ISLAND
SCHOOL OF DESIGN

SKILLS ACQUIRED:

- Classical and abstract animation
- Film-making, video, lighting & editing
- Painting, drawing, metalwork, 3D design, graphic design, art history, film history

INTERESTS

Silhouettes // X-Men Comics // Comedy // Fine Art // Photography

LINKS

LINKEDIN

[linkedin.com/in/candice-colbert-3683a21](https://www.linkedin.com/in/candice-colbert-3683a21)

TWITTER

[@artistcandice](https://twitter.com/artistcandice)

INSTAGRAM

[@silbycandice](https://www.instagram.com/silbycandice)

SKILLS

MAYA	<div style="width: 90%;"></div>
PHOTOSHOP	<div style="width: 95%;"></div>
UNITY	<div style="width: 85%;"></div>
SUBSTANCE	<div style="width: 70%;"></div>
AFTER EFFECTS	<div style="width: 80%;"></div>
3D STUDIO MAX	<div style="width: 60%;"></div>
ILLUSTRATOR	<div style="width: 90%;"></div>
INDESIGN	<div style="width: 80%;"></div>
FINAL CUT PRO	<div style="width: 50%;"></div>

PORTFOLIO

SIGN IN

NAME

PASSWORD